



**MIAMISBURG BASKETBALL ASSOCIATION**  
**Recreation Division**  
**Grades 1 through 8**

**2011-12 Season**

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The MBA rules listed below are the backbone of the Association's program. They have been carefully thought out and structured to benefit the individual player, not the parents or coaches.

All rules will be governed by OHSAA rules with the following exceptions:

### **GENERAL RULES**

- 1) Each game will consist of four (4) periods. At the discretion of the Board, a division may increase the number of periods to insure adequate play for each player. Each game is scheduled for one hour (both game time, warm ups and breaks) and this time should not be exceeded, unless dictated by the game outcome.
- 2) The periods in each game will be eight (8) minutes running clock in length for all divisions except the 1st and 2nd grade division. The 1st & 2nd grade division will play six (6) minute periods. If time permits, there will be a 1-minute break between each period with the exception of a 3-minute half time break. Each team will be allowed 4 timeouts per game, which can be used at any point during the game.
- 3) The clock will be stopped for the following situations:
  - a) on a coach's time-out
  - b) official time-outs
  - c) in the second half of games after a foul is committed resulting in a bonus situation or shooting foul. This is to allow players to line up on the free throw lane without excessive time running off the clock in the process. The clock will be re-started when the ball is placed at the disposal of the free throw shooter for his/her first throw. If the team is not lined up in a reasonable period of time, a time out will be charged. If no time out is available, it results in a technical foul being administered against the offending team. If the foul occurs in the final two minutes of the 4th quarter or an extra period, rule 1-3-d is in effect
  - d) if score is being kept, the clock will also be stopped during the final two (2) minutes of the 4th quarter of the game for all dead balls and shooting fouls. In the event of overtime play, the "4th quarter of the game" rules for stopping the clock will be applied to the extra period
- 4) If the game is tied after the last period of play, a 2-minute overtime period will be played. In this situation, each coach will be granted one (1) additional time-out per overtime period. Timeouts not used during the first 4 quarters cannot be accumulated for use during overtime.
- 5) Score will be kept in all divisions for all scheduled games and post season. Season standings will be kept for grades 3-8. The standings will be used to seed the end of the year tournament for these divisions. There is no tournament for the 1st-2nd grade divisions.

### **PERSONNEL RULES**

- 6) If a coach cannot assemble a team of at least five (5) players by game time, in order to prevent a forfeit, a consenting registered MBA player(s) may be chosen from the lower division exclusively, not to exceed 1 player per team per game. A "borrowed" player will be so noted in the official scorebook.

- 7) Each player will play at least two (2) periods. No player is permitted to play four (4) periods until all players have played three (3) periods. If a score is being kept and the game ends in a tie, any player can be substituted during overtime play if the player has not been disqualified from the game. Each player must check-in with the scorekeeper prior to each period they play.
- 8) There will be no substitution during a period except by official permission for illness, injury to a player or for official discipline.
- 9) If a player commits 5 personal fouls and has not completed his or her 2nd period of play, this said player must remain in the game for the duration of 2 periods. Any additional foul committed by this player will result in a technical foul. If a player commits his 5th personal foul in the 3rd or 4th period of play, he is removed from the game at the time of his or her 5th personal foul.
- 10) For any player being disciplined, the reason for the discipline must be turned in before the game to league officials and the opposing team's coach. A player missing three (3) practices may be suspended for 1 game if the absence from practice was for reasons other than illness. The player will be responsible for notifying the coach if they must miss a practice. After a player suspension, said player must miss three practices again before another suspension may take place. This rule must be discussed with all parents prior to the first practice. Documented attendance must be taken and shown to league officials or opposing coach for the rule to apply.
- 11) No player will be permitted to play unless the player is wearing his/her team's jersey.
- 12) If a player shows up late to a game without prior notification to the head coach, the coach may take the following actions:
  - a) if the player shows up after the beginning of the first period but prior to the second, the coach is still obligated to play him/her the required 2 periods
  - b) if the player shows up after the second period has begun, the coach is under no obligation to play him/her the required 2 periods
  - c) the coach must inform the officials, scorekeeper and the opposing team's coach of the arrival of their "tardy" player and the action(s) they will take

### **BENCH CONDUCT**

- 13) Coaches and assistant coaches may stand to direct their players, but must remain within the designated bench area.
- 14) Coaches and assistant coaches may not go out onto the playing surface at any time, except during warm-ups, half time, time outs, or to check on an injured player.
- 15) Only the Head Coach may approach the Official Score Table.
- 16) Only the Head Coach and one (1) Assistant Coach, and the Team Players are allowed on the bench.
- 17) All bench technical fouls will be charged to the Head Coach.

## **PLAYER/COACH/FAN CONDUCT**

- 18) Any player or coach using profane language or any type of misconduct detrimental to the game will be suspended for one (1) game.
- 19) Any player or coach who receives a technical foul for exhibiting unsportsmanlike conduct will be ejected from the game and, at the discretion of the Executive Board, may be suspended for the following game. A second ejection received by either a coach or a player will result in automatic expulsion from participation for the remainder of the season.
- 20) Abusive language or actions toward a referee by coaches or players or spectator will be subject to disciplinary action as deemed appropriate by the Board, up to and including dismissal from the league.
- 21) Coaches having a complaint about any referee will contact the Director of Officials to discuss his/her complaint. Coaches will not confront referees at any time due to a complaint or disagreement.
- 22) Coaches having a complaint about another coach will contact either the Director or Assistant Director of the Recreation Program to discuss his/her complaint. Coaches will not confront other coaches at any time due to a complaint or disagreement.
- 23) No one will be permitted on the court with gum or any other foreign substance in his mouth with the exception of a mouthpiece. Further, no players may wear jewelry (i.e. rings, necklaces) nor earrings during a game. These rules must also be enforced during practice sessions.
- 24) No food or beverage will be allowed in the gym at any time.
- 25) At no time may a person be permitted on the court except teams and coaches playing the game. Also, the shooting of basketballs during half time is forbidden by spectators.
- 26) No running or playing is allowed in the hallways or rest rooms of the gym facilities.
- 27) No hard-soled shoes or turf shoes will be allowed on the gym floors. Caution should be taken to prevent the tracking of snow and road salts into the gym areas.
- 28) No personal basketballs will be allowed in the gym during clinics and games.

## **GAME RULES**

- 29) The 1st-2nd grade teams will play and practice on eight (8) foot basket heights when available. The 3rd-4<sup>th</sup> grade division will play and practice on nine (9) foot basket heights. All other divisions will practice and play on ten-foot basket height.
- 30) The 1st-2nd grade games will not keep score for the first half of the season, allowing coaches and players to focus on game fundamentals rather than winning. These initial games will give players the chance to learn and understand traveling, stealing, and help-side defense, ect. The second half of the season will follow the regular game format explained in these rules.

- 31) The 1st-2nd grade teams will shoot free throws from a line that is ten (ten) feet from the basket. The 3rd-4<sup>th</sup> grade division will shoot free throws from a line that is twelve (12) feet from the basket. All other divisions will shoot free throws from the regulation free throw line which is fifteen (15) feet from the basket.
- 32) At halftime of the 1st-2nd grade game, each player will be given the opportunity to shoot 2 free throws each, as a means to give them the opportunity to practice this skill. All free throws that go in are counted toward each team's score for that game
- 33) For games in 1st/2nd, 3rd/4th and 5th/6th grade divisions, all games will be played using man-to-man defense for the entire game. Illegal zone defense is usually called when one (1) or more defensive players are not within normal guarding distance (4-6 ft) off their offensive person. Their distance can vary depending on the situation and, therefore, create a judgment call by the officials. "Sagging" in the lane area usually causes the majority of the problems with this rule. To take as much judgment out of the zone defense rule as possible, the official can usually look into the lane and see how the defensive players are reacting to the movement of the ball. If they are visually following the ball while standing in one area and not reacting to movement by their offensive person, they are more than likely playing a zone defense. Failure to comply with the no zone defense rule will result in a warning to the offending team and coach. On the 3rd violation of this rule, a technical foul will result and be assessed on the coach of the defensive team, resulting in a two shot foul and possession of the ball being given to the offensive team at the completion of the free throws.
- 34) Stalling will not be permitted at any time during a game.
- 35) Coaches must engage all five (5) players in an offensive set within playing boundaries during the course of the game. Reasonable effort should be made to allow every player on the team to experience all positions in your offensive pattern as much as possible throughout the season. Isolation of players (such as 1-on-1 games and screening for the point guard as the player brings the ball across half court) is discouraged. These types of offensive patterns promote 1-on-1 basketball and benefit only a few players. Instead, the purpose of the league is for the development of all players involved.
- 36) There will be NO backcourt defense during any time of the game at the 3rd/4th grade level, and during the first three (3) quarters of games at the 5th/6th grade level. The defensive players must pick their assigned player up at the half court line during these times. If backcourt defense is called, the offense will get the ball out at half court. On the 3rd violation of this rule, a technical foul will result and be assessed on the coach of the defensive team. In games at the 5th/6th-grade level (and girls divisions if the 5th through 8th grades are combined), full court defense will be allowed in the final period. In games at the 7th/8th-grade level, full court defense will be allowed during the entire game. No full court defense is allowed for a team ahead fifteen (15) or more points.

- 37) HELP DEFENSE: At the 3rd through 6th grade divisions, any dribbler who has crossed mid-court may be subject to the "Help Defense" concept only if the player has gained the advantage on his or her defensive player. Any player holding the ball or dribbling stationary, laterally or away from the basket is not permitted to be trapped (i.e., double teamed). If the player is advancing toward the basket or has possession of the ball in the foul lane, they may be double-teamed. Help defense and zone defenses are permitted in the 7th/8th- grade division.
- 38) Although the MBA Board recommends each team keeping a game sheet to track team fouls and player time, the home team is responsible for the official game sheet.
- 39) At the end of each game, the Coaches of each team and one Referee must sign the scorecard for the game to be official and count in team standings.
- 40) Each coach is required to inform the game scheduler of the final score of each game played regardless of home or away status. Failure to do so will improperly seed your team for the 3rd-8th grade end of year tournaments.

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Note: Teams using the school gyms, churches and other facilities are asked to arrive no earlier than fifteen (15) minutes prior to game or practice time. When a game or practice is concluded, each team must vacate the court area immediately. The Rules Committee of the Miamisburg Basketball Association reviews these rules annually. Failure to abide by these guidelines may result in disciplinary action at the discretion of the Executive Board.

Any decisions made with regards to practices, games and/or tournaments by the MBA Board are final. If you have any comments or complaints regarding the content of this document please write a letter to the MBA Director, P.O. Box 1352, Miamisburg, OH 45342-1352.